

# Welcome

Hi everyone,

Apologies for the lateness of this month's report; I was a bit distracted running the Scottish Games Talks Live events, so we'll make this a combined November/December newsletter.

But it means I can make sure all my Welsh colleagues are aware of a new fund from Creative Wales that I'm involved with via my role at UK Games Fund that are administering it, so make sure to get in touch.

If some considerate soul has forwarded this newsletter to you because there's opportunities that might be valuable to you, you can signup to get it directly in future [here](#).

C.

## Funding

### [She Got Game](#)

Deadline 1st December. Mentoring and CHF 3,000 for women in / linked to Switzerland.

### [Immersive Arts](#)

Deadline 2nd December. Grants of £5k - £50k for UK artists using immersive technologies.

### [Games Scale Up Fund for Wales](#)

Deadline 16th December. Grants of £50k - £150k for games-for-entertainment content.

### [InnovateUK Creative Catalyst](#)

Deadline 29th January (opens 9th December). Grants of up to £200k to advance the development of collaboration with innovators in the creative industries.

## **[Eng] Business Builder Grants**

No deadline, but they're mailing out to say there's still money available, so hopefully some games companies can take advantage! Open to English companies for hiring consultants to help with marketing strategy, monetisation of IP etc.

## **[MENA] PlayStation MENA Hero Project**

No deadline. Up to \$100k plus showcase and mentoring opportunities. Thanks to Shiva Allari for flagging.

## **Brazil Black Founders Fund**

No deadline.

## **[North East] Culture and Creative Investment Programme**

No deadline. Up to £150K equity or loans to businesses based in the North of Tyne region. Thanks to Nick Button-Brown for flagging.

---



**GAMES • JOBS LIVE**  
**JOB BOARD**

Games jobs from across the UK, Belgian, French and Australian games industry. Whether you're looking to hire or be hired, check it out [here](#).

- [Xsolla State of Play Autumn 2024 report](#)
  - [Hybrid monetization in mobile trends report](#)
  - [StoryFutures Cluster Final Report](#)
  - [DDM Q3 Investment Report](#)
  - [Into Games UK Social Mobility report](#)
  - [techUK's first Gaming & eSports report](#)
  - [Mistplay's 2024 Mobile Gaming Growth Report](#)
  - [Games Jobs Live November UK Report](#)
    - [Recent reports for Australia, France and Belgium also available.](#)
- 



## Contracts



## Awards



### [DICE Awards](#)

Deadline 6th December,

### [Debug Indie Awards](#)

Deadline 17th December.

### [The Ivors](#)

Deadline 17th January (open 2nd December). Include "Best Video Game Score" award.

---



## Events



### [PG Connects London](#)

20th-21st January.



Early bird conference rates end 23rd January.



1st-3rd April in Edinburgh, Dundee and Glasgow.



Many thanks to the [How To Market a Game Discord community](#).



Deadline 3rd December.



Deadline 6th December.



Deadline 7th December



Deadline 8th December.



Deadline 10th December.



Deadline 13th December.

## [Gamescom Latam BIG Festival 2025](#)

Deadline 15th December. Conference is 30 April – 4 May in São Paulo.

## [Myths & Legends Steam Sale](#)

Deadline 1st January.

## [Swiss Gamescom 2025 delegation](#)

Deadline 10th January.

## [Frosty Games Fest for Au/NZ studios](#)

No deadline given.



**Capsule**

The smart simple online CRM

[Sign up for free](#)

If you're serious about business development, you use a CRM to track and chase leads. I'd recommend Capsule as a great entry level CRM, and the affiliate commission helps sustain these newsletters.

Get your message to 2,600+  
game dev studios and entrepreneurs.  
<a  
href="mailto:colin@indiechampions.co  
m"><span  
style="color:#ffffff;">colin@indiecham  
pions.com</span></a> for details.



**Accelerators**



## [Techstars London](#)

Deadline 20th November.

## [Tech Scaler Startup Next Steps](#)

Deadline 16th December. For founders and senior team members looking to scale their product which is already live in the market, with active users.

## [Games Finance Market](#)

Deadline 6th Jan. For a place at the well regarded Finance Market at London Games Festival 8th-9th April.

## [Black Founders Fund Brazil](#)

No deadline.

---

## **Speaker Calls**

## [Nordic Game 25](#)

Early deadline is 3 December; final deadline 2 April 2025. For Nordic Game in Malmö on 21-24 May.

## [Unreal Fest Orlando 2025](#)

Deadline 3rd January.

## [Conference on BIPOC Game Studies](#)

Deadline 15th January. Thanks to Des Gayle for flagging.

---

## **Resources**

### [Early Stage Funding Resources](#)

### [Indie Plaza Funding Database](#)

[Art Outsourcing Database](#)

[Nextgen Gaming Club's VC List](#)

---



**Inspiration**



[How to Budget Your Indie Game's Promotion Campaign by Thomas Reisenegger](#)

---

***zz* Housekeeping *zz***

- Please forward this to anyone else you think may appreciate it, and they can subscribe [here](#)
  - If you know of any funding/award/speaker call that should be included in the future, please email me at [colin@indiechampions.com](mailto:colin@indiechampions.com)
  - I also publish monthly reports analysing open positions in the UK's games industry which you can receive directly every month by signing up [here](#)
-