

Welcome

Hi everyone,

Lots new this month below, hopefully some are useful; if so, please share this newsletter with others - folks can signup directly [here](#).

Anyone in Australia, or going there for GCAP, I'll be speaking on Monday 7th Oct and around for the rest of the show, so shout for catchup coffee/beer :)

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Funding

[Games for Change Diverse Voices](#)

Deadline September 20th. Three \$15k cash prizes. Thanks to Meredith of [Indie Dev Digest](#) for Australia and New Zealand for flagging.

[Focal](#)

Deadline 24th September. Startups raising VC in the next 6 months can get introductions to over 250 leading VC fund partners. Thanks to Mark Hogarth for flagging.

[European Prize for Women Innovators](#)

Deadline 25th September. Women innovators and leaders can receive prizes of €20k to €100k.

[Women TechEU](#)

Deadline 30th September. €75k grants to winners. Thanks to Asha Easton for flagging.

[South Korea international R&D collaboration](#)

Deadline 30th September

Draknek New Voices Puzzle Grant

Deadline 7th October. For underrepresented developers. Thanks to Reese Wright for flagging.

[MENA] PlayStation MENA Hero Project

No deadline. Up to \$100k plus showcase and mentoring opportunities. Thanks to Shiva Allari for flagging.

[Eng] Creative Enterprise Business Builder

No deadline. Grants of up to £2,500 to work with a consultant to help business growth.

[North East] Shared Success Fund

£25k loans on generous repayment terms for creative businesses in the North East.

Brazil Black Founders Fund

No deadline.



GAMES • JOBS LIVE
JOB BOARD

Games jobs from across the UK, Belgian, French and Australian games industry. Whether you're looking to hire or be hired, check it out [here](#).



Reports



[Games Jobs Live September UK Report](#)

- [Recent reports for Australia, France and Belgium also available.](#)
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Contracts



Awards



[DevGAMM](#)

Deadline 30th September. Prize pool of \$100k

[IGF](#)

Deadline 30th September.

[BAFTA Games Award](#)

Deadline 7th November.

[DICE Awards](#)

Deadline 6th December,



Events



[Unite](#)

18-20th September in Barcelona.

[Gaming Ethics Bristol

19th September.

[New Creative Technology Event

19th September in Sheffield.

[Nexus

25th-26th September in Dublin.

[Masterclass: Embedding Accessibility in a Game & Studio

26th September in Dundee.

[ProtoPlay Dundee

27th-28th September. Free games festival showcasing the work of 19 graduate teams from across the UK.

[PG Connects Helsinki

1st-2nd October.

[Game Dev Days

5th October in Graz, Austria.

[Games Connect Asia Pacific

7th-9th October in Melbourne, Australia. Which I'll be speaking at on the Monday :)

[Barclays Scottish Games Frenzy

31st October in Glasgow.

[Develop North

14th November in Liverpool.

Games Talks Live Scotland

19th-21st November in Edinburgh, Dundee and Glasgow.



Many thanks to the [How To Market a Game Discord community](#).

Bullet Heaven Fest

Deadline 26th September.

OTK Expo - Winter

Deadline 7th October.

Myths & Legends Steam Sale

Deadline 1st January.



Capsule

The smart simple online CRM

[Sign up for free](#)

If you're serious about business development, you use a CRM to track and chase leads. I'd recommend Capsule as a great entry level CRM, and the affiliate commission helps sustain these newsletters.

Get your message to 2,500+
game dev studios and entrepreneurs.
<a
href="mailto:colin@indiechampions.co
m"><span
style="color:#ffffff;">colin@indiecham
pions.com for details.



Accelerators



[a16z Speedrun Tech x Games Accelerator](#)

Deadline 30th September. \$750k invested per company.

[Creative Enterprise Reframe](#)

Deadline 30th September. A five-month initiative for established creative businesses.

[Creative Enterprise Screen Launchpad](#)

Deadline 30th September. A three-month programme designed for underrepresented founders.

[Meta Quest Lifestyle App Accelerator](#)

Deadline 15th October.

[\[Yorks\] Game Republic Graduate Bootcamp](#)

No deadline, but selection is in early September. Participants need to be based in North Yorkshire or happy to relocate.

[Black Founders Fund Brazil](#)

No deadline.



Speaker Calls



[GDC Summits and Game Career Seminar Call for Submissions](#)

Deadline 26th September.

[Conference on BIPOC Game Studies](#)

Resources

[Early Stage Funding Resources](#)

[Indie Plaza Funding Database](#)

[Art Outsourcing Database](#)

[Nextgen Gaming Club's VC List](#)

Inspiration

Fascinating [onboarding document](#) for the production company of MrBeast, currently the world's biggest YouTuber. I'd argue most games studios don't scratch the surface of understanding their metrics of success the way he does.

Housekeeping

- Please forward this to anyone else you think may appreciate it, and they can subscribe [here](#)
 - If you know of any funding/award/speaker call that should be included in the future, please email me at colin@indiechampions.com
 - I also publish monthly reports analysing open positions in the UK's games industry which you can receive directly every month by signing up [here](#)
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