



Hello,

Better late than never in the month due to pulling together the next Scottish Games Talks Live events in April (speakers include Dan Pinchbeck, Hiro Capital, Raw Fury, BFI and many more - tickets now on sale <u>here</u>!), but here's another big drop of upcoming opportunities for games studios - enjoy!

And if some considerate soul has forwarded this newsletter to you because there's opportunities that might be valuable to you, you can signup to get it directly in future at <u>www.gamesopportunities.com</u>

C.

\$ Funding \$

[**Marcel Screen Australia Emerging Gamemakers Fund**

Deadline 27th February. Grants of up to AU\$30k.

[Screen Australia Games Production Fund

Deadline 27th February. Grants of up to AU\$100k.

[Scot] Scottish Edge

Deadline 27th Feb. Funding of up to £100k (£70k of which is a loan).

[AccessAble Ignite Award

Deadline 28th February. For disabled entrepreneurs. Thanks to Chris Goodyear for flagging.

[Rising Stars

Deadline 2nd March. For UK B2B startups, up to £3m investment on offer.

[] DBACE

Deadline 31st March. 3 prizes of £20k for UK residents making positive social impact through their creative ventures.

[Public Engagement Spark Awards

Deadline 24th April. Grants of £20k for demonstrating the value to the UK of science and technology etc.

[MSDUK Innovation Challenge

Deadline 7th May. £20k prize open to ethnic minority-led business located in the UK and selected European countries.

[**]** German federal government games funding

No deadline given. 25-50% funding of projects from €300k - €2m.



Games jobs from across the UK, Belgian, French and Australian games industry Whether you're looking to hire or be hired, check it out <u>here</u>.



- Matthew Ball's State of Videogaming 2025
- GDC State of the Industry 2025
- Sensor Tower State of Mobile 2025
- DDM Q4 2024 Games Investment Report
- Games Jobs Live Feb UK Report attached
 - Recent job reports for Australia, France and Belgium also available.





[EY Entrepreneur of the Year

Deadline 2nd March.

[] Develop:Star Awards

Deadline 4th April.



Deadline 18th April.



Deadline 31st May



[Games Growth Summit

28th February in London.



17-21st March in San Francisco.



1st-3rd April in Edinburgh, Dundee and Glasgow.

[I] Reboot Develop Blue

14-16th April in Dubrovnik.



30th April in London. Early bird game developer tickets just £59.00.



Many thanks to the How To Market a Game Discord community

[Section 2025] Days of Ramadan Festival 2025

Deadline 27th February. Open to everyone regardless of genre/location.



Deadline 28th February.



Deadline 16th March.

[Serebral Puzzle Showcase]

Deadline 31st March.

[] Digital Dragons Indie Showcase

Deadline 31st March.

[S] Festival ECRÃ

Deadline 5th April. Thanks to Jose Lucio for flagging.

[S] IndieCade Festival 2025

Deadline 14th April (early bird discount until 3rd March)



Deadline 30th April.

Gapsule The smart simple online CRM

Sign up for free

If you're serious about business development, you use a CRM to track and chase leads. I'd recommend Capsule as a great entry level CRM, and the affiliate commission helps sustain these newsletters.

Get your message to 2,700+ game dev studios and entrepreneurs. colin@indiecham pions.com for details.



[] Creative Enterprise: Investment Readiness

Deadline 28th February.

[Breaking Stealth and Getting Noticed

Free Creative Enterprise Workshop Series for Game Studios starts 11th March.



[Develop Brighton]

Deadline 24th February.



Deadline 3rd March. Event in Krakow on 18th-20th May.

[Nordic Game 25

Deadline 2nd April. For Nordic Game in Malmö on 21-24 May.

[Serious Play 2025

Deadline 16th April. In Rochester, New York 13-15th August.



Early Stage Funding Resources

Indie Plaza Funding Database

Art Outsourcing Database

Nextgen Gaming Club's VC List



<u>Matthew Ball's State of Videogaming 2025 Report</u> - it may be 200+ pages, but even a 20 minute flick through of it is hugely informative and thought-provoking.

² Housekeeping ²

- Please forward this to anyone else you think may appreciate it, and they can subscribe <u>here</u>
- If you know of any funding/award/speaker call that should be included in the future, please email me at colin@indiechampions.com
- I also publish monthly reports analysing open positions in the UK's games industry which you can receive directly every month by signing up <u>here</u>