

Welcome

Lots of opportunities seem to be rearing their head, so although I didn't think I'd have time to do a February newsletter, hopefully this proves useful.

2,280 people looking for opportunities for their business now subscribe to this newsletter, but if you know anyone else that would benefit from a monthly curated list of upcoming opportunities, please forward them a copy and they can subscribe [here](#).

Best Wishes.

C.

Funding

[\[UK\] Creative Catalyst 2024](#)

Deadline 6th March. Up to £50k for UK small businesses in the creative industries. Briefing recording available [here](#). See their grant writing workshops under Events too.

[\[Scot\] Scottish Edge](#)

Deadline 6th March. £1.5m prizes of up to £100k per company. Generally geared away from straight games companies, but feedback tends to be very comprehensive, so useful even if unsuccessful.

[\[UK\] Amplifying Imagination - AI in the Creative Industries](#)

Deadline 25th March. For companies in West of England. £50,000 in funding to enhance the integration, advancement, or innovative application of Artificial Intelligence (AI) solutions that optimise creative approaches and processes.

[UK] DB Awards for Creative Entrepreneurs

Deadline 2nd April. £60k prize fund, open to UK residents over 18.

[UK] Innovate UK Smart grants

Deadline 24th April. UK registered organisations can apply for a share of up to £25m for game-changing R&D.

[UK] International Collaboration Grants

Deadline 30th April. £1 million from British Council for cultural collaborations between UK artists, and organisations and their peers around the world. Grants of £25k - 75k.

[] Black Game Developer Fund

Deadline: none given. Funding and support available.

[ENG] Creative Enterprise Business Builder

Deadline: none given. With grants of up to £2,500 to support English companies working with a consultant.

[UK] UK Games Fund Prototype Fund

No Deadline given but expected to close soon; need to submit an EOI to be considered for invitation to apply. UK companies can apply for grants of up to £30k.

[UK] UK Games Fund Content Fund

No deadline. Up to £150k for established UK developers.

GAMES • JOBS LIVE

JOB BOARD

The only job board to feature *every* single job in the UK and Australia's games industry, with more countries being added shortly! Whether you're looking to hire or be hired, check it out [here](#).



Awards



[Brazilian International Game Festival Awards](#)

Deadline 29th February. BIG Festival 2024 will take place from June 26 to 30, in São Paulo.

[Hugo Awards](#)

Deadline 9th March. Includes Best Game or Interactive Work category.

[Serious Play Conference](#)

Deadline 31st March

[Develop Awards](#)

Deadline 3rd April.

[IndieCade](#)

Deadline 15th April (late submissions 1st June).

[GameDevHeroes](#)

Deadline 30th April.



Events



[Grant Writing Workshop](#)

28th February. Free.

[\[UK\] Yorkshire Games Festival](#)

7-10th March in Bradford.

[GDC](#)

18-22nd March in San Francisco. Early registration pricing ends 26th Jan.

[Game Connection America](#)

18-19th March in San Francisco.

[IndieCade Playable Theatre Symposium](#)

4-5 April.

[Reboot Develop Blue](#)

22-24th April, Dubrovnik.

[WASD](#)

25-27th April in London.



Showcase



[Cozy & Family Friendly Game Fest](#)

Deadline 23rd February.

[Steam NextFest](#)

Deadline 26th February.

[BIG Festival / Gamescom Latam](#)

Deadline 29th February.

[Digital Dragons Indie Showcase](#)

Deadline 1st March.

[Cerebral Puzzle Showcase](#)

Deadline 31st March.

[\[London\]](#) [London Games Festival 2024 Steam Event](#)

No deadline given, but must be soon. For London-based publisher or Development Studios.

[Polish Constitution Days](#)

No deadline given, but event is in May. Team should be at least 50% Polish.



Capsule

The smart simple online CRM

[Sign up for free](#)

If you're serious about business development, you use a CRM to track and chase leads. I'd recommend Capsule as a great entry level CRM, and the affiliate commission helps sustain these newsletters.

Get your message to 2,000+
game dev studios and entrepreneurs.
<a
href="mailto:colin@indiechampions.co
m"><span

Accelerators

[\[UK\] Creative Enterprise Investment Readiness](#)

Deadline 23rd February. £300 contribution for £5k's worth of sessions, coaching and mentoring. Deadline extended so may be better than usual chance of being accepted.

[Spinlab](#)

Deadline 9th April.

Speaker Calls

[Digital Dragons](#)

Deadline 22nd February. Event in Krakow, Poland on 19-21 May.

[Develop Brighton](#)

Deadline 29th February.

[Gamescom Latam \(BIG Festival\)](#)

Deadline 17th March. Thanks to Aline Rocha for flagging.

[Games Talks Live Scotland and the North](#)

I'm planning the next Games Talks Live events in Dundee, Edinburgh and Glasgow (April and October), and in Newcastle, Liverpool and Manchester (June). Click the link to get an idea of past events. Anyone interested in giving a talk (just 10 mins), drop me a note at colin@gamestalks.live

No deadline.

Resources

[Early Stage Funding Resources](#)

[Indie Plaza Funding Database](#)

[Art Outsourcing Database](#)

[February UK jobs report](#)

Inspiration

[Peter Lewin at games lawyers Wiggin](#) [shares his concise top legal tips for games studios](#)

Housekeeping

- Please forward this to anyone else you think may appreciate it, and they can subscribe [here](#)
 - If you know of any funding/award/speaker call that should be included in the future, please email me at colin@indiechampions.com
 - I also publish monthly reports analysing open positions in the UK's games industry which you can receive directly every month by signing up [here](#)
-